

**Writing Interactive Music For Video Games:
A Composer's Guide (Game Design)
By Michael Sweet**

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The software applications included with this book are meant to simulate various interactive and adaptive scenarios that composers frequently find in games.

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Michael Sweet | Berklee College of Music -

Michael Sweet For media inquiries Berklee College of Music;
Composer and sound designer; Former group creative director
of interactive media for Audiobrain;

GameSound.org - Sound in Interactive Media -

creator of the first video game console, Jessica Curry on
the challenges of writing interactive music for games.
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Music_Salary_Guide.pdf -

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Noteflight - Online Music Notation Software -

Noteflight is an online music writing application that lets you create, view, print and hear music notation with professional quality, right in your web browser.

The Audiolog | A Blog About Game Sound Design -

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